**The Most Dangerous Game**

**Richard Connell**

**Identifying and applying literary terms**

1. What is the setting of the story? Record all of the details towards the setting for the following main areas of the story
   1. The boat:
   2. The island:
2. Record instances of foreshadowing below (briefly describe instance and record page number)
3. List of KEY events of the story

|  |  |  |
| --- | --- | --- |
|  | **Description of Event** | **Classification of part of plot**  **(exposition, rising action, climax, falling action, resolution)** |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |
| 9 |  |  |
| 10 |  |  |
| 11 |  |  |
| 12 |  |  |
| 13 |  |  |
| 14 |  |  |
| 15 |  |  |

1. Identify key CONFLICTS in the story and classify them as to what type of conflict they are

|  |  |  |
| --- | --- | --- |
| **Page Number** | **Description of Conflict** | **Type of Conflict**  **(Man vs Man, Man vs Self, Man vs nature, Man vs fate, Man vs society)** |
|  |  |  |

1. Characters
   1. Who is the protagonist of the story?
   2. Who is the antagonist?
   3. Are there any archetypes in this story?

For the following characters, record their descriptions and then classify them:

|  |  |  |  |
| --- | --- | --- | --- |
| **Character** | **Descriptions**  **With page numbers of descriptions** | **Type of Characterization**  **(Direct or Indirect)** | **Type of Character**  **(Round/flat, static/dynamic)** |
| Whitney |  |  |  |
| Captain Nielson |  |  |  |
| Rainsford |  |  |  |
| Ivan |  |  |  |
| General Zaroff |  |  |  |

1. Identify 10 instances of IMAGERY and their page number

|  |  |  |
| --- | --- | --- |
|  | Imagery | Page Number |
| 1 |  |  |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |
| 9 |  |  |
| 10 |  |  |